

```

*      DEFINE( #NEXTITEM(NULL) #, #NEXTITEM# )
*      DEFINE( #NEWSTATE(OLD,TKN) #, #NEWSTATE# )
*      DEFINE( #NEXTTKN(NULL) #, #NEXTTKN# )
*      DEFINE( #NEXTFNC(NULL) #, #NEXTFNC# )
*      DEFINE( #EXTEND(KEY) #, #EXTEND# )
*      DEFINE( #EXTENDSS(NULL) FLAG, STATE, TKN, NSTATE, XSTATE# )
*      DEFINE( #ASSEM(LOC, OP, RAND, COMM) A, B# )
*      DEFINE( #UNSAVE(NULL) # )
*      DEFINE( #GET(NULL) # )

```

```

*      DEFINE( #DUMPFNC(NULL) #, #DUMPFNC# )
*      DEFINE( #DUMPTKN(NULL) #, #DUMPTKN# )
*      DEFINE( #DUMPSTATET(NULL) #, #DUMPSTATET# )
*      DEFINE( #DUMPRULES(NULL) #, #DUMPRULES# )
*      DEFINE( #DUMPNONTERM(NULL) #, #DUMPNONTERM# )
*      DEFINE( #PRINTSS(SS, FLAG) NM, S# )
*      DEFINE( #PRINTRULES(NULL) LINE# )
*      DEFINE( #PRINTS(S) NM, LN, T# )
*      DEFINE( #PRINTTKNS(NULL) # )

```

```

*      DATA( #LISTEL(VALUE, NEXT) # )

```

```

F1 = #F1.#
F2 = #F2.#
F3 = #F3.#
T1 = #T1.#
T2 = #T2.#
T3 = #T3.#
T4 = #T4.#
T5 = #T5.#
T6 = #T6.#
T7 = #T7.#
T8 = #T8.#
T9 = #T9.#
T10 = #T10.#
T11 = #T11.#
S2 = #S2.#
S4 = #S4.#
S5 = #S5.#
R4 = #R4.#
R5 = #R5.#
R6 = #R6.#
R7 = #R7.#
R8 = #R8.#
SS1 = #SS1.#
SS2 = #SS2.#
SS4 = #SS4.#
SS5 = #SS5.#

```

```

*      DETACH( #INPUT# )
*      INPUT( #INPUT#, #GRAMMAR#, 80 )
*      OUTPUT( #ASSEMBLINE#, #SCMMD#, # )
*      INPUT( #UNSAVELINE#, #SAVEFF#, 80 )

```

```

41      REWINO( #SAVE# )
      *
      *
42      SYNERO = #***** SYNTAX ERROR# #
      *
      *
43      : (GO)
      *
44      NEXTTKN  ITEM = NEXTITEM()
45      IDENT( ITEM , #.# ) :S(FRETURN)
46      NEXTTKN = $( T1 ITEM )
47      IDENT( NEXTTKN , ## ) :F(RETURN,S(FAIL1))
      *
48      NEXTFNC  ITEM = NEXTITEM()
49      IDENT( ITEM , #.# ) :S(FRETURN)
50      NEXTFNC = $( F1 ITEM )
51      IDENT( NEXTFNC , ## ) :F(RETURN,S(FAIL2))
      *
52      NEXTITEM LINE SPAN( #.# ) BREAK( #.# ) . NEXTITEM = ## :S(RETURN)
53      NEXTITEM LINE = INPUT
54      OUTPUT = LINE
55      LINE POS(0) ## :F(NEXTITEM)S(NEXTITEM)
      *
56      NEWSTATE NEWSTATE = $( S4 OLD #.# TKN )
57      IDENT( $(S4 OLD #.# TKN) , ## ) :F(RETURN)
58      STATECNT = STATECNT + 1
59      $(S2 STATECNT) = $( S2 OLD ) #.# TKN
60      $( S4 OLD #.# TKN ) = STATECNT
61      NEWSTATE = STATECNT : (RETURN)
      *
      *
      *

```

EXTEND A LIST BY TRANSITIVITY THROUGH NON TERMINALS

```

62      EXTEND   TKN = TERMTKNCNT + 1
63      EXTEND1  GT( TKN, TKNCNT ) :S(EXTEND2)
64      $(T6 TKN) = #X#
65      TKN = TKN + 1 : (EXTEND1)
      *
66      EXTEND2  FLAG = #OFF#
67      TKNHD = TERMTKNCNT + 1
      *
68      EXTEND3  GT( TKNHD, TKNCNT ) :S(EXTEND9)
69      CHKTKN = $(T6 TKNHD)
70      $(T6 TKNHD) = $(KEY TKNHD)
71      TKN = $(KEY TKNHD)
      *
72      EXTEND4  IDENT( TKN, CHKTKN ) :S(EXTEND8)
73      LF( TKN, TERMTKNCNT ) :S(EXTEND7)
74      SUBTKN = $(KEY TKN)
      *
75      EXTEND5  IDENT( SUBTKN, #X# ) :S(EXTEND7)
76      IDENT( $(KEY TKNHD #.# SUBTKN) , ## ) :F(EXTEND6)

```

```

77      $(KEY TKNHD #.# SUBTKN) = $(KEY TKNHD)
78      $(KEY TKNHD) = SUBTKN
79      FLAG = #ON#

*
80      EXTEND6 SUBTKN = $(KEY TKN #.# SUBTKN)      ?(EXTEND5)
*
81      EXTEND7 TKN = $(KEY TKNHD #.# TKN)      ?(EXTEND4)
*
82      EXTEND8 TKNHD = TKNHD + 1      ?(EXTEND3)
*
83      EXTEND9 IDENT( FLAG, #OFF# )      !$(RETURN)!(EXTEND2)
*
*
*      EXTEND STATE SET REPRESENTED IN ARRA SET
*      BY LAMBDA MOVES
*
*      SETS SET AND SETX EMPTY AT END
*      (ASSUMES SO AT START FOR SETX )
*
*      RETURNS NUMBER OF EXTENDED SET
*
84      EXTENDSS FLAG = #OFF#
85      STATE = 1
*
86      EXTENDSS1 GT( STATE, STATECNT) !$(EXTENDSS5)
87      IDENT( SET[STATE], #.# ) !$(EXTENDSS4)
88      IDENT( SETX[STATE], #.# ) !$(EXTENDSS4)
89      SETX[STATE] = 1
90      TKN = TERMTKNCNT + 1
*
91      EXTENDSS2 GT( TKN, TKNCNT) !$(EXTENDSS4)
92      NSTATE = $(S4 STATE #.# TKN )
93      IDENT( NSTATE, #.# ) !$(EXTENDSS3)
94      XSTATE = $(S4 0 #.# TKN )
95      IDENT( SET[XSTATE], 1 ) !$(EXTENDSS3)
96      SET[XSTATE] = 1
97      FLAG = #ON#
*
98      EXTENDSS3 TKN = TKN + 1      ?(EXTENDSS2)
*
99      EXTENDSS4 STATE = STATE + 1      ?(EXTENDSS1)
*
100     EXTENDSS5 IDENT( FLAG, #OFF# )      !$(EXTENDSS5)
101     STATE = 1
102     SSTATE = #.#
*
103     EXTENDSS6 GT( STATE, STATECNT) !$(EXTENDSS8)
104     IDENT( SET[STATE], #.# ) !$(EXTENDSS7)
105     SSTATE = SSTATE #.# STATE
*
106     EXTENDSS7 SET[STATE] = #.#
107     SETX[STATE] = #.#
108     STATE = STATE + 1      ?(EXTENDSS6)
*

```

```

109 EXTENDSS8 EXTENDSS = $( SS1 SSTATE)
110 IDENT( EXTENDSS, ## ) ;F(RETURN)
111 SSCNT = SSCNT + 1
112 EXTENDSS = SSCNT
113 $( SS1 SSTATE) = SSCNT
114 $(SS2 SSCNT ) = SSTATE ;(RETURN)

```

OUTPUT AN ASSEMBLY LINE

```

115 ASSEM A = LOC *
116 A TAB(10) . B = **
117 A = R OP *
118 A TAB(20) . B = **
119 IDENT( COMM, ## ) ;S(ASSEM1)
120 A = B RAND *
121 A TAB(50) . B = **
122 ASSEMBLINE = B COMM ;(RETURN)

```

```

123 ASSEM1 ASSEMBLINE = B RAND ;(RETURN)

```

READ IN INFO FROM PASS 1

```

124 UNSAVE TERMTCNT = GET()
125 TRNCNT = GET()
126 RULECNT = GET()
127 FNCCNT = GET()
128 STATECNT = GET()
129 UNSAVE1 ITEM1 = GET()
130 IDENT( ITEM1 ,#.0000.# ) ;S(UNSAVE2)
131 $(ITEM1) = GET() ;(UNSAVE1)
132 UNSAVE2 OUT( #ITEMS IN = # ITEMCNT ) ;(RETURN)

```

```

133 GET GET = TRIM( UNSAVELINE )
134 ITEMCNT = ITEMCNT + 1 ;(RETURN)

```

PRINT OUT A STATE SET

```

135 PRINTSS NM = $(SS2 SS) #.#
136 PRINTSS1 NM #.# BREAK( #.# ) . S = ## ;F(RETURN)

```

```

137 PRINTS(S)
138 IDENT, FLAG, ## ) :S(PRINTSS1)
139 OUT(OUTPUT ) : (PRINTSS1)

*
*
*
*
* PRINT OUT A STATE
*
140 PRINTS NM = S(S2 S) #. #
141 LN = #
142 PRINTS1 NM #. # BREAK(##) . T = ## IF(PRINTS2)
143 LN = (N # # S(T2 T) : (PRINTS1)
144 PRINTS2 OUTPUT = LN : (RETURN)

*
*
* PRINT OUT RULE TABLE
*
145 PRINTRULES OUTPUT = ##
146 OUTPUT = ##
147 OUTPUT = # RULE INFO#
148 OUTPUT = ##
149 I = 1
150 PRINTRULES1 GT(I, RULECNT) :S(RETURN)
151 LINE = # # I # # S(T2 S(R4 I)) # # S(T2 S(R5 I))
152 LINE = LINE # # S(R6 I)
153 OUTPUT = LINE
154 I = I + 1 : (PRINTRULES1)

*
*
*
* PRINT OUT TOKEN INFO
* AND PLACE IN ASSEMBLY ALSO
*
155 PRINTTKNS OUTPUT = ##
156 OUTPUT = ##
157 OUTPUT = # TOKEN DEFINITIONS#
158 OUTPUT = ##
159 I = 1
160 PRINTTKNS1 GT(I, TKNCNT) :S(RETURN)
161 TEMP = S(T2 I) #
162 TEMP = TAB(24) . TEMP1 = ##
163 OUTPUT = TEMP1 S(T3 I)
164 ASSEM( ##X## #SET# S(T3 I) S(T2 I) )
165 I = I + 1 : (PRINTTKNS1)

*
*
*
*
166 GO UNSAVE()

*
*
*
167 MVESS = ARRAY( #1:# TKNCNT )
168 MVER = ARRAY( #1:# TKNCNT )

```

169 SFT = ARRAY(#1:# STATECNT)
 170 SETX = ARRAY(#1:# STATECNT)
 171 SETZ = ARRAY(#1:# STATECNT)

*
 *
 *
 *
 *
 *

GENERATE STATE SETS AND TRANSITION TABLE

172 SS0 TOKEN = GET()
 173 IDENT(TOKEN, #....#) IS(SS0A)
 174 EXTNAME = GET()
 175 IDENT(EXTNAME, #....#) IS(FAILB)
 176 STATE = NEWSTATE(0, TOKEN)
 177 SFT[STATE] = 1
 178 SS = EXTENDSS()
 179 ASSEM(##, #ENTRY#, EXTNAME)
 180 S(SSS SS) = EXTNAME I(SS0)

181 SS0A OUTPUT = ##
 *

182 OUTPUT = ##
 183 OUTPUT = ##
 184 OUTPUT = # STATE SETS AND TRANSITION TABLE#

*
 185 SS = 1
 *

186 SS1 GT(SS, SSCNT) IS(SSEND)
 187 OUTPUT = ##
 188 OUTPUT = ##
 189 SSNAME = S(SS2 SS) #.#
 190 SCNT = 0

*
 191 T = 1
 192 SS1A GT(T, TKNCNT) IS(SS1B)
 193 MVESS[T] = ##
 194 MVER[T] = ##
 195 T = T + 1 I(SS1A)
 196 SS1B TYPESTRN = ##
 197 SKEY = ##

*
 198 SS2 SSNAME #.# BREAK(##) . S = # IF(SS3)
 199 SCNT = SCNT + 1
 200 SETZ[SCNT] = S I(SS5)

*
 201 SS3 TRN = 1
 *

202 SS4 GT(TRN, TKNCNT) IS(SS9)
 203 I = 1
 204 TFLAG = #OFF#

*
 205 SS5 GT(I, SCNT) IS(SS7)
 206 S = SETZ[I]

```

207      K = $(S4 S *.* TKN )
208      IDENT( K, ** )      !S(SS6)
209      SET(K1 = 1
210      TFLAG = #ON#

#
211      SS6      I = I + 1 ! (SS5)
#
212      SS7      IDENT( TFLAG, #OFF# )      !S(SS8)
213      MVESS(TKN) = EXTENDSS()
#
214      SS8      TKN = TKN + 1      ! (SS4)
#
#
215      SS9      I = 1
#
216      SS10     GT(I, SCNT)      !S(SS13)
217      SE = SET7(I)
218      R = $(S4 S)
219      IDENT( R, ** )      !S(SS12)
220      NTKN = $(R4 R)
221      T = $(T10 NTKN)
#
222      SS11     IDENT( T, ** )      !S(SS12)
223      IDENT( MVESS(T), ** )      !S(SS11A)
#
224      ASSEM( ** , #ERR# , ** , #RULE AND STATE MOVE CONFLICT# )
225      OUTPUT = **
226      OUTPUT = **
227      OUTPUT = ***** ERROR: RULE AND STATE MOVE CONFLICT#
228      OUT( OUTPUT )
229      OUTPUT = #STATE SET = * SS *      * $(SS2 SS)
230      OUT( OUTPUT )
231      PRINTSS(SS, #YES# )
232      OUTPUT = #TOKEN = * $(T2 T)
233      OUT( OUTPUT )
234      OUTPUT = **
235      OUTPUT = **
#
236      SS11A    IDENT( MVER(T), ** ) !S(SS11B)
237      ASSEM( ** , #ERR# , ** , #2 RULES WITH SAME TOKEN# )
238      OUTPUT = **
239      OUTPUT = **
240      OUTPUT = ***** ERROR: 2 RULES WITH SAME TOKEN#
241      OUT( OUTPUT )
242      OUTPUT = #STATE SET = * SS *      * $(SS2 SS)
243      OUT( OUTPUT )
244      PRINTSS( SS, #YES# )
245      OUTPUT = #TOKEN = * $(T2 T)
246      OUT( OUTPUT )
247      OUTPUT = **
248      OUTPUT = **
#
249      SS11B    MVER(T) = R
250      T = $(T10 NTKN *.* T )      ! (SS11)

```

```

*
*
251 SS12 I = I + 1 : (SS10)
*
252 SS13 T = 1
253 SS13A GT( T, TERMTKNCNT) :S(SS14)
254 IDENT( MVESS(T), **) :S(SS13B)
255 IDENT( MVER(T), **) :S(SS13D)
256 SS13B IDENT( TYPESTKN, **) :S(SS13C)
257 IDENT( TYPESTKN, $(T4 T)) :S(SS13D)
258 ASSEM( **, #ERR#, **, #TOKEN TYPES CONFLICT# )
259 OUTPUT = **
260 OUTPUT = **
261 OUTPUT = ***** ERROR: TOKEN TYPES CONFLICT#
262 OUT( OUTPUT )
263 OUTPUT = #STATE SET = # SS # # $(SS2 SS)
264 OUT( OUTPUT )
265 PRINTSS( SS, #YES# )
266 OUTPUT = #KINDS OF GETTKN ARE # TYPESTKN # AND # $(T4 T)
267 OUT( OUTPUT )
268 OUTPUT = **
269 OUTPUT = **
270 : (SS13C1)
271 SS13C TYPESTKN = $(T4 T)
*
272 SS13C1 IDENT( #KEY, ** ) :S(SS13C2)
273 IDENT( #KEY, $(T11 T) ) :S(SS13D)
274 ASSEM( **, #ERR#, **, #TOKEN SUB KEYS CONFLICT# )
275 OUTPUT = **
276 OUTPUT = **
277 OUTPUT = ***** ERROR: TOKEN SUBKEYS CONFLICT#
278 OUT( OUTPUT )
279 OUTPUT = #STATE SET = # SS # # $(SS2 SS)
280 OUT( OUTPUT )
281 PRINTSS( SS, #YES# )
282 OUTPUT = #KIND OF GETTKN IS # TYPESTKN
283 OUT( OUTPUT )
284 OUTPUT = #SUBKEY TYPES ARE # SKEY # AND # $(T11 T)
285 OUT( OUTPUT )
286 OUT( OUTPUT )
287 OUTPUT = **
288 OUTPUT = **
289 : (SS13D)
*
290 SS13C2 SKEY = $(T11 T)
291 SS13D T = T + 1 : (SS13A)
*
292 SS14 OUTLINE = SS # # $(SS2 SS) # # TYPESTKN # # $(SS5 SS)
293 OUTPUT = OUTLINE # # SKEY
294 OUTPUT = **
295 PRINTSS(SS)
296 ASSEM( #S.# SS, #VFD#, #30/# SKEY #,30/# TYPESTKN )
297 OUTPUT = **
298 T = 1

```



```

299      SS14A      GT( T, TKNCNT )      IS(SS15)
300      IDENT( MVESS[T], ## ) IS(SS14B)
301      OUTPUT = # STATE # $(T2 T) # MVESS[T]
302      RAND = #12/0:18/S.# MVESS[T] #,18/# $(T3 T) #,12/0#
303      ASSEM( ### , #VFD#, RAND )      I(SS14C)
304      SS14B      IDENT( MVER[T], ## ) IS(SS14C)
305      OUTPUT = # RULE # $(T2 T) # MVER[T]
306      RAND = #12/0:18/R.# MVER[T] #,18/# $(T3 T) #,12/1#
307      ASSEM( ### , #VFD#, RAND )
#
308      SS14C      T = T + 1      I(SS14A)
#
309      SS15      OUTPUT = # FAIL#
310      ASSEM( ##, #DATA#, S )
311      IDENT( $(SS5 SS), ## ) IS(SS15B)
312      ASSEM( $(SS5 SS), #EQU#, #S.# SS )
#
313      SS15B      SS = SS + 1      I(SS1)
#
314      SSEND
#
315      ASSEM( #FL#, #BSS#, #0# )
316      ASSEM( ##, #END #, ## )
#
317      I(END)
#
#
318      FAIL1      OUT( SYNERR ITEM # NOT A TOKEN# ) I(FAIL)
319      FAIL2      OUT( SYNERR ITEM # NOT A FUNCTION# ) I(FAIL)
320      FAIL4      OUT( SYNERR # PERIOD EXPECTED# ) I(FAIL)
321      FAIL5      OUT( SYNERR ## #1# EXPECTED ## ) I(FAIL)
322      FAIL6      OUT( SYNERR ## #11# EXPECTED ## ) I(FAIL)
323      FAIL7      OUT( SYNERR # PERIOD NOT EXPECTED# ) I(FAIL)
324      FAIL8      OUTPUT = #... NOT EXPECTED ON SAVE# I(FAIL)
#
325      FAIL      OUTPUT = SYNERR
326      ASSEM( ##, #ERR#, ##, SYNERR )
#
#
#
#
327      END

```

SUCCESSFUL COMPILATION

STATE SETS AND TRANSITION TABLE

1 .1.5.7.18.27.29.35.39.50.52 GETTKN S.PARAM n

PARAM
EXP
LOC.EXP
LOC.TERM
LOC.PRIM

INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM

STATE NMBSGN 2
STATE \$ 3
STATE (4
STATE + 5
STATE - 6
STATE ^ 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE WORD.EXP 10
STATE WORD.PART 11
STATE INTEGER.EXP 12
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
STATE LOC.EXP 15
STATE LOC.TERM 16
STATE LOC.PRIM 17
STATE EXP 18
FAIL

2 .12.39.50.52 GETTKN 0

LOC.EXP NMBSGN
INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM

STATE (4
STATE + 5
STATE - 6
STATE ^ 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE INTEGER.EXP 10
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
FAIL

3 .14 GETKYWD KEYWDL

LOC.EXP \$

STATE REG 20
FAIL

4 .7.18.27.29.35.39.50.52.55 GETTKN 0

LOC.EXP
LOC.TERM
LOC.PRIM
WORD.EXP
WORD.PART
INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM
INTEGER.PRIM (

STATE NMBSGN 2
STATE \$ 3

```

STATE + 8
STATE - 6
STATE ^ 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE WORD.EXP 10
STATE WORD.PART 11
STATE INTEGER.EXP 12
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
STATE LOC.EXP 21
STATE LOC.TERM 16
STATE LOC.PRIM 17
FAIL

```

5 .46.50.52 GETTKN 0

```

INTEGER.EXP *
INTEGER.TERM
INTEGER.PRIM

```

```

STATE ( 4
STATE ^ 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE INTEGER.TERM 22
STATE INTEGER.PRIM 14
FAIL

```

6 .48.50.52 GETTKN 0

```

INTEGER.EXP *
INTEGER.TERM
INTEGER.PRIM

```

```

STATE ( 4
STATE ^ 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE INTEGER.TERM 23
STATE INTEGER.PRIM 14
FAIL

```

7 .58 GETTKN 0

```

INTEGER.PRIM +

```

```

STATE IDENTIFIER 24
FAIL

```

8 .54 GETTKN 0

```

INTEGER.PRIM INTEGER

```

```

RULE BLANK 24
RULE NMBSGN 24
RULE ) 24
RULE + 24
RULE * 24
RULE - 24

```

RULE V 24
RULE CR 24
FAIL

9 .53 GETTKN 0

INTEGER.PRIM IDENTIFIER

RULE BLANK 23
RULE NMBSGN 23
RULE) 23
RULE + 23
RULE * 23
RULE = 23
RULE : 23
RULE > 23
RULE V 23
RULE CR 23
FAIL

10 .28.32 GETTKN 0

LOC.PRIM WORD.EXP
WORD.EXP WORD.EXP

RULE BLANK 12
RULE NMBSGN 12
RULE) 12
STATE * 25
RULE * 12
RULE > 12
RULE CR 12
FAIL

11 .31 GETTKN 0

WORD.EXP WORD.PART

RULE BLANK 14
RULE NMBSGN 14
RULE) 14
RULE * 14
RULE * 14
RULE > 14
RULE CR 14
FAIL

12 .30.36.41 GETTKN 0

WORD.EXP INTEGER.EXP
WORD.PART INTEGER.EXP
INTEGER.EXP INTEGER.EXP

RULE BLANK 13
RULE NMBSGN 13
RULE) 13
STATE + 26
RULE * 13
STATE = 27
RULE : 13
RULE > 13

RULE CR 13
FAIL

13 .40 GETTKN 0

INTEGER.EXP INTEGER.TERM

RULE BLANK 17
RULE NMBSGN 17
RULE) 17
RULE + 17
RULE * 17
RULE = 17
RULE : 17
RULE > 17
RULE < 17
RULE CR 17
FAIL

14 .51 GETTKN 0

INTEGER.TERM INTEGER.PRIM

RULE BLANK 22
RULE NMBSGN 22
RULE) 22
RULE + 22
RULE * 22
RULE = 22
RULE : 22
RULE > 22
RULE < 22
RULE CR 22
FAIL

15 .6.9 GETTKN 0

EXP.LOC.EXP
LOC.EXP.LOC.EXP

RULE BLANK 3
STATE NMBSGN 20
RULE CR 3
FAIL

16 .8.22 GETTKN 0

LOC.EXP.LOC.TERM
LOC.TERM.LOC.TERM

RULE BLANK 4
RULE NMBSGN 4
RULE) 4
STATE : 30
RULE CR 4
FAIL

17 .19 GETTKN 0

LOC.TERM.LOC.PRIM

RULE BLANK 8
RULE NMBSGN 8
RULE) 8
RULE : 8
STATE > 31
RULE CR 8
FAIL

18 .2 GETTKN 0

PARAM EXP

STATE BLANK 32
STATE CR 33
FAIL

19 .13.41 GETTKN 0

LOC.EXP NMBSGN INTEGER.EXP
INTEGER.EXP INTEGER.EXP

RULE BLANK 4
RULE NMBSGN 6
RULE) 6
STATE < 26
STATE = 27
RULE CR 6
FAIL

20 .15 GETTKN 0

LOC.EXP \$ REG

STATE NMBSGN 34
FAIL

21 .9.56 GETTKN 0

LOC.EXP LOC.EXP
INTEGER.PRIM (LOC.EXP

STATE NMBSGN 29
STATE) 35
FAIL

22 .47 GETTKN 0

INTEGER.EXP * INTEGER.TERM

RULE BLANK 20
RULE NMBSGN 20
RULE) 20
RULE + 20
RULE * 20
RULE - 20
RULE : 20
RULE > 20
RULE v 20
RULE CR 20
FAIL

23 .49 GETTKN 0

INTEGER.EXP - INTEGER.TERM

RULE BLANK 21
RULE NMBSGN 21
RULE) 21
RULE + 21
RULE , 21
RULE = 21
RULE : 21
RULE > 21
RULE < 21
RULE CR 21
FAIL

24 .59 GETTKN 0

INTEGER.PRIM + IDENTIFIER

RULE BLANK 26
RULE NMBSGN 26
RULE) 26
RULE + 26
RULE , 26
RULE = 26
RULE : 26
RULE > 26
RULE < 26
RULE CR 26
FAIL

25 .33.35.39.50.52 GETTKN 0

WORD.EXP WORD.EXP ,
WORD.PART
INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM

STATE (4
STATE + 5
STATE = 6
STATE , 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE WORD.PART 36
STATE INTEGER.EXP 37
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
FAIL

26 .42.50.52 GETTKN 0

INTEGER.EXP INTEGER.EXP +
INTEGER.TERM
INTEGER.PRIM

STATE (4
STATE + 7
STATE INTEGER

STATE INTEGER.TERM 38
STATE INTEGER.PRIM 14
FAIL

27 .44.50.52 GETTKN 0

INTEGER.EXP INTEGER.EXP -
INTEGER.TERM
INTEGER.PRIM

STATE (4
STATE + 7
STATE INTEGER.A
STATE IDENTIFIER 9
STATE INTEGER.TERM 39
STATE INTEGER.PRIM 14
FAIL

28 .37.39.50.52 GETTKN 0

WORD.PART INTEGER.EXP v
INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM

STATE (4
STATE + 5
STATE - 6
STATE + 7
STATE INTEGER.A
STATE IDENTIFIER 9
STATE INTEGER.EXP 40
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
FAIL

29 .10.39.50.52 GETTKN 0

LOC.EXP LOC.EXP NMPSGN
INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM

STATE (4
STATE + 5
STATE - 4
STATE + 7
STATE INTEGER.A
STATE IDENTIFIER 9
STATE INTEGER.EXP 41
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
FAIL

30 .23 GETTKN 0

LOC.TERM LOC.TERM :

STATE IDENTIFIER 42
FAIL

31 .20 GETTKN 0
LOC.TERM LOC.PRIM >
STATE IDENTIFIER 43
FAIL

32 .3
PARAM EXP BLANK
FAIL

33 .4
PARAM EXP CR
FAIL

34 .16.39.50.52 GETTKN 0
LOC.EXP S REG NMBSGN
INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM
STATE (4
STATE + 5
STATE - 6
STATE * 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE INTEGER.EXP 44
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
FAIL

35 .57 GETTKN 0
INTEGER.PRIM (LOC.EXP)
RULE BLANK 25
RULE NMBSGN 25
RULE) 25
RULE + 25
RULE - 25
RULE * 25
RULE / 25
RULE : 25
RULE % 25
RULE < 25
RULE > 25
RULE CR 25
FAIL

36 .34 GETTKN 0
WORD.EXP WORD.EXP , WORD.PART
RULE BLANK 15
RULE NMBSGN 15
RULE) 15

RULE : 15
RULE > 15
RULE CR 15
FAIL

37 .36.41 GETTKN 0

WORD.PART INTEGER.EXP
INTEGER.EXP INTEGER.EXP

STATE + 26
STATE = 27
STATE v 28
FAIL

38 .43 GETTKN 0

INTEGER.EXP INTEGER.EXP + INTEGER.TERM

RULE BLANK 18
RULE NMBSGN 18
RULE) 18
RULE + 18
RULE * 18
RULE = 18
RULE : 18
RULE > 18
RULE v 18
RULE CR 18
FAIL

39 .45 GETTKN 0

INTEGER.EXP INTEGER.EXP - INTEGER.TERM

RULE BLANK 19
RULE NMBSGN 19
RULE) 19
RULE + 19
RULE * 19
RULE = 19
RULE : 19
RULE > 19
RULE v 19
RULE CR 19
FAIL

40 .39.41 GETTKN 0

WORD.PART INTEGER.EXP v INTEGER.EXP
INTEGER.EXP INTEGER.EXP

RULE BLANK 16
RULE NMBSGN 16
RULE) 16
STATE + 26
RULE * 16
STATE = 27
RULE : 16
RULE > 16
RULE CR 16

41 .11.41 GETTKN 0

LOC.EXP LOC.EXP NMBSGN INTEGER.EXP
INTEGER.EXP INTEGER.EXP

RULE BLANK 5
RULE NMBSGN 5
RULE) 5
STATE + 26
STATE = 27
RULE CR 5
FAIL

42 .24 GETTKN 0

LOC.TERM LOC.TERM : IDENTIFIER

RULE BLANK 11
RULE NMBSGN 11
RULE) 11
RULE : 11
STATE : 45
RULE CR 11
FAIL

43 .21 GETTKN 0

LOC.TERM LOC.PRIM > IDENTIFIED

RULE BLANK 9
RULE NMBSGN 9
RULE) 9
RULE : 9
RULE CR 9
FAIL

44 .17.41 GETTKN 0

LOC.EXP \$ REG NMBSGN INTEGER.EXP
INTEGER.EXP INTEGER.EXP

RULE BLANK 7
RULE NMBSGN 7
RULE) 7
STATE + 26
STATE = 27
RULE CR 7
FAIL

45 .25.27.29.35.39.50.52 GETTKN 0

LOC.TERM LOC.TERM : IDENTIFIER ;
LOC.PRIM
WORD.EXP
WORD.PART
INTEGER.EXP
INTEGER.TERM
INTEGER.PRIM

STATE + 5
STATE - 6
STATE ↑ 7
STATE INTEGER 8
STATE IDENTIFIER 9
STATE WORD.EXP 10
STATE WORD.PADT 11
STATE INTEGER.EXP 12
STATE INTEGER.TERM 13
STATE INTEGER.PRIM 14
STATE LOC.PRIM 46
FAIL

46 .26 GETTKM 0

LOC.TERM LOC.TERM : IDENTIFIER : LOC.PRIM

RULE BLANK 10
RULE NMB\$GN 10
RULE 1 10
RULE : 10
RULE CR 10
FAIL