

## 2 CP disaster sheet

- 1) ~~processor~~ <sup>CP</sup> A is making a map entry, finds a block missing;  
~~processor~~ <sup>CP</sup> B creates the block;  
~~processor~~ <sup>CP</sup> A decrements map counts on blocks  
↳ goes up newly created block + any that follow
- 2) ~~processor~~ <sup>CP</sup> A is making a process, finds all necessary blocks for map entries present;  
CP B deletes one of the blocks;  
CP A goes to disaster.