A. Format:

- BUFFER PTR #1
- BUFFER PTR #2
- BUFFER PTR #256
- DISK STATUS
- BUFFER #1
- BUFFER #2
- BUFFER #256

BUFFER PTR: [File addr of buffer]

DISK STATUS: [Next arm position | Current arm position]
- 0 if arm moving pos
- 1 if arm moving neg

B. Allocation: 74 event channels; 1 each for 64, 129, 257 & 513 word buffers. One event per buffer:

Event datum: [buffer index]

NOTE: Top 2 bits of buffer index are also buffer-size code:

<table>
<thead>
<tr>
<th>top 2 bits</th>
<th>buffer size</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>64 words</td>
</tr>
<tr>
<td>1</td>
<td>129</td>
</tr>
<tr>
<td>2</td>
<td>257</td>
</tr>
<tr>
<td>3</td>
<td>513</td>
</tr>
</tbody>
</table>